# E-MANAGEMENT FOR SCHOOL RESOURCE CENTER

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Bachelors Of Computer Science (Software Engineering)

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# E-MANAGEMENT FOR SCHOOL RESOURCE CENTER

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Thesis submitted in fulfillment of the requirements for the award of the degree of Computer Science(Software Engineering)

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#### ABSTRAK

Tujuan kertas ini adalah untuk menukar atau menaik taraf sistem manual semasa ke dalam sistem berkomputer untuk mencapai pemprosesan maklumat yang lebih pantas dan cekap, penjanaan automatik pelbagai jenis laporan, pengurangan kos perkakasan dan perisian yang lebih besar dan mampu menghasilkan maklumat yang lebih tepat. Bukubuku di pusat sumber sekolah sering hilang kerana prosedur pengurusan yang betul tidak dilaksanakan. Guru sekolah juga menghadapi masalah untuk memeriksa buku apa yang terdapat di pusat sumber. Pelajar yang meminjam buku sering kali tidak memulangkan buku yang dipinjam tetapi tetap tidak disedari oleh pengurusan pusat sumber sekolah kerana proses mencari atau memeriksa buku yang ada dan yang hilang adalah tugas yang menyusahkan tanpa sistem pengurusan yang betul dan akan mengambil masa yang lama . Pelajar juga akan meninggalkan sekolah tanpa dihukum kerana rekodnya meminjam buku itu dengan mudah boleh hilang atau dimusnahkan tanpa jejak. Untuk menyelesaikan masalah yang dihadapi, kami mula-mula mengumpul keperluan sistem dan data berkaitan lain dari pusat sumber sekolah dan menganalisisnya dengan mewujudkan keperluan sistem permulaan. Kemudian kita mencari, menganalisis dan membandingkan sistem yang ada yang menangani masalah dengan cara mereka sendiri. Kami mencari kekuatan, kelemahan dan keperluan mereka yang kurang dan mula memreka bentuk sistem baru yang akan memenuhi semua keperluan. Kami menggunakan metodologi Pengembangan Aplikasi Rapid dari awal hingga akhir untuk memastikan projek itu dapat disampaikan tepat pada waktunya dalam anggaran projek dan berkualiti tinggi. Sistem akhir yang dihasilkan akan dapat menjejaki keberadaan mana-mana buku dalam beberapa saat dan dapat menghasilkan laporan yang tepat berdasarkan maklumat yang dicatat. Untuk membuat kesimpulan, sistem berkomputer mampu untuk menyelesaikan semua masalah yang sistem manual sekarang hadapi ditambahpula dengan penambahan beberapa penambahbaikan untuk memudahkan tugas mengurus pusat sumber sekolah.

#### ABSTRACT

The purpose of this paper is to change or upgrade the current manual system into a computerized system to achieve faster and efficient in processing information, automatic generation of many types of reports, larger reductions in cost of hardware and software and have a more timely information produced. Books in school resource center are often lost as no proper managing procedure is implemented. School Teachers also have troubles finding out what book is in the resource center's possession. Student's who borrowed the books often not returned the borrowed books but remained unnoticed by the management of school resource center because checking and trying to find out what books is there and is missing is a tedious task without a proper management system and take a long time. The student also leave the school unpunished as the record of him borrowing the book can easily be lost or destroyed with no trace. To solve the problems at hand, system requirements and other related data from the school resource center is then gathered and analyzed to create a first defined system requirements. Then existing system that tackles the problems with their own ways is find, analyze and compare. Their strength, weakness and the requirements they are lacking is find and then begin to construct the new system design that fulfilled all requirements. The project use Rapid Application Development methodology from the beginning until the end to make sure the project can be delivered on time within the project's budget and is of high quality. The final system produced then be able to tracks the whereabouts of any books within seconds and able to produce accurate reports based on the information recorded. To conclude, the computerized system manage to solve all problems that the current manual system is facing with an addition of several improvement to ease the tedious task of managing the school resource center.

# TABLE OF CONTENT

DECI	LARATION	
TITL	JE PAGE	
ACK	NOWLEDGEMENTS	ii
ABST	ГКАК	iii
ABST	ΓRACT	iv
TABI	LE OF CONTENT	v
LIST	<b>OF TABLES</b>	viii
LIST	OF FIGURES	ix
LIST	OF SYMBOLS	X
LIST	OF ABBREVIATIONS	xi
CHA	PTER 1 INTRODUCTION	1
1.1	INTRODUCTION	1
1.2	PROBLEM STATEMENT	2
1.3	OBJECTIVE	3
1.4	SCOPE	3
1.5	REPORT ORGANIZATION	4
CHA	PTER 2 LITERATURE REVIEW	5
2.1	INTRODUCTION	5
2.2	TECHNOLOGIES	6
2.2.1	Web Browser	6
2.2.2	APACHE HTTP Server	7
2.2.3	MySQL	8

2.3	COMPARISON EXISTING SYSTEM	9
2.3.1	Tarantula PSS	9
2.3.2	E-Proses PSS	10
2.3.3	SENAYAN Library Automation System (SLiMS)	11
2.4	COMPARISON BETWEEN EXISTING SYSTEM	13
	System Comparison	13
	Advantages Comparison	14
	Disadvantages Comparison	14
2.5	CONCLUSION	15
CHA	PTER 3 METHODOLOGY	16
CIIII		10
3.1	INTRODUCTION	16
3.2	METHODOLOGY	17
3.2.1	Requirement Planning Phase	17
3.2.2	User Design	20
3.2.3	Construction	22
3.2.4	Cutover	23
3.3	Hardware and Software	24
3.3.1	Hardware Requirement	24
3.3.2	Software Requirement	25
3.4	Gantt Chart	25
CHA	PTER 4	26
IMPL	EMENTATION, TESTING AND RESULT DISCUSSION	26
4.1	INTRODUCTION	26
4.2	IMPLEMENTATION	26
4.2.1	Development Environment	26

4.2.2	System Functionality	30
4.3	Testing and Result discussion	34
4.3.1	Functional Testing	34
CHAI	PTER 5	36
CONC	CLUSION AND FUTURE WORK	36
5.1	INTRODUCTION	36
5.2	RESEARCH CONSTRAINT	36
5.2.1	Development Constraint	36
5.2.2	System Constraint	37
5.3	FUTURE WORK	37
REFE	RENCES	38
APPE	NDIX A GANTT CHART	39
APPE	NDIX B Software Requirement Specification (SRS)	40
APPE	NDIX C Software Design Document (SDD)	41

# LIST OF TABLES

Table 2.1 Existing System Comparison	13
Table 2.2 Existing System Advantages Comparison	14
Table 2.3 Existing System Disadvantages Comparison	14
Table 3.1 Hardware Requirement	24
Table 3.2 Software Requirement	25

# LIST OF FIGURES

Figure 2.1 Web Browsers	6
Figure 2.2 Apache Web Server	7
Figure 2.3 MySQL	8
Figure 2.4 phpMyAdmin	8
Figure 2.5 Tarantula's Login Page	9
Figure 2.6 E-Proses's Add Resource Page	10
Figure 2.7 E-Proses Homepage	10
Figure 2.8 SLiMS's Module Page	11
Figure 2.9 SLiMS's Homepage	12
Figure 3.1 Life Cycle Stages of RAD	17
Figure 3.2 Context Diagram	18
Figure 3.3 Use Case Diagram	19
Figure 3.4 Entity Relational Diagram	19
Figure 4.1 Command for installing Composer	27
Figure 4.2 XAMPP Manager	28
Figure 4.3 Laravel Home	29
Figure 4.4 PHPMyAdmin	29
Figure 4.5 E-MSRC Homepage	30
Figure 4.6 E-MSRC Navbar	30
Figure 4.7 E-MSRC Borrow and Return page	31
Figure 4.8 E-MSRC Student Check In	32
Figure 4.9 Manage Book	33
Figure 4.10 Manage User	34

# LIST OF SYMBOLS

Sdn Bhd

Sendirian Berhad

# LIST OF ABBREVIATIONS

SRC	School Resource Centre
E - MSRC	E – Management for School Resource Centre
SaaS	System as a Service
HTTP	Hypertext Transfer Protocol
RAD	Rapid Application Development
ERD	Entity Relational Diagram

### **CHAPTER 1**

## **INTRODUCTION**

# **1.1 INTRODUCTION**

The School Resource Centres (SRCs) in Malaysia provide information and ideas that are fundamental to function successfully in today's information and knowledgebased society. The SRCs equip students with information literacy skills and help them develop life-long learning habits, enabling them to be knowledgeable and responsible citizens. (ZAINUDIN, 2016). SRCs mission is to provide learning opportunities to everyone who visits and sometimes it also serves as a place for students to find research materials, do individual work or discussion on certain topics.

Currently, there are few existing system that helps SRCs to manage their resources efficiently. These systems are usually owned by a company that charge every school who uses the system monthly or yearly depending on the company. The school is given one admin account that can create or register new users. This is to give multiple teacher or staff in charge access to the system's functionality. Some of the functions in this system are user login for SRC admin, resource management and status. Unauthorized users cannot access any of this system functionality as they are all in a restricted area only for logged in users. Once the user is logged in, they can manage school's resources in here. They can add, edit and delete these resources from the system's databases. If any of the resources became unavailable, the teacher or staff in charge needs to update the resource's status as unavailable for future reference.

Despite having made managing the resources in SRC easier, these existing systems still have room for improvement. E – Management for School Resource Centre (EMRC) aims to improve the areas in which the existing system is lacking. EMRC should have a searching function available for all levels of the system user. Users just have to input the name of the item they wish to find out and the system provide details of the item including the item's availability status. The system also provides a catalogue of all items in the system. Guest user, such as students only able to view the list and the item details while system's admin have the ability to manage the catalogue. System's admin may register students into the system either manually or with an excel sheet. If the student's info is in the system, the student may borrow SRC's items for personal use. All circulation transactions is recorded in the system. System admin is able to generate reports based on the recorded data.

#### **1.2 PROBLEM STATEMENT**

Manual system used by school's resource centre is fully paper-based. Every records is hand-written and recorded on a piece of paper. That piece of paper in which contain a valuable information about the resources is vulnerable to harm. It can get burned, wet, torn or lost.

Papers consume space. The school resource centre must prepare extra shelves to accommodate all of the papers. If by chance some of the data on the paper is needed, it require a huge amount of time to locate the exact paper that records the information they need. It requires more time if the school resource centre uses a poor filing system.

Paper based system also have weak security. If no one is currently watching or guarding the papers, intruders can easily gain access to the data. This would cause unwanted troubles and therefore not recommended.

## **1.3 OBJECTIVE**

The objective of this system are as follow :

- i. To study the manual system and computerised the SRC Management system
- ii. To develop a prototype system of SRC Management system
- iii. To validate the proposed prototype system in web based.

## 1.4 SCOPE

The scope of this project has been discussed and agreed upon. These are the scope of the system that have been identified for the system development.

- i. User :
  - a. The users of this system is the students, and admin(teacher in charge) and Library's Prefect..
- ii. Client :
  - a. Sekolah Menengah Kebangsaan(SMK) Sri Nilam.
- iii. Function Available :
  - a. Staff Lead
    - i. Roles & Permission Mange Roles and Permission for other users
    - ii. Login Login to admin's dashboard
    - iii. Manage Catalogue Add, Update and Delete item and item's details
    - iv. Student Registration Able to register students to user list.
    - v. Report Able to generate reports.
  - b. Staff
    - i. Login Login to admin's dashboard
    - ii. Manage Catalogue Add, Update and Delete item and item's details
    - iii. Student Registration Able to register students to user list.
    - iv. Report Able to generate reports.
    - v. Student Check- In Check in for students
  - c. Library's Prefect

- i. Login Login to dashboard
- ii. Manage Catalogue Add, Update and Delete item and item's Details

#### **1.5 REPORT ORGANIZATION**

This project is consist of five chapters that explain mostly everything that you needed to understand this project. Chapter 1 is where the project is first introduced which includes introduction, problem statement, objective, scope and report organization. This is where the problems are identified and scope and objective is specified that leads to the solution. The solution satisfy the specified scope and objective.

Chapter 2 is literature review of existing systems and compare it to the system that is develop. This chapter includes introduction for this chapter, in-depth study of this project and techniques/method or technologies which is commonly applied by existing systems available on the market. The existing systems is analysed and compare with each other throughout this chapter.

Chapter 3 talks about methodology that is applied in the project development. T he methodology that is chosen is stated and explain throughout this chapter. The differ ent phases of development that is in the chosen methodology are explained. This chapt er also have introduction to this chapter, hardware, software and Gantt chart to be used in the project detail.

Chapter 4 talks about the implementation, testing and result discussion. This ch apter guides you on how the system had been implemented based on the finalize requir ements of the system. This chapter also talks about the test cases created for this syste m to ensure that the systems requirement is verified, validated and is free from bugs of any sort. The test results is then stated here.

Chapter 5 talks about the project conclusion. This chapter also includes the intr oduction for this chapter which concludes the completed projects, research constraints which explains the clarification on the constraints throughout the project and future work for this system

# **CHAPTER 2**

# LITERATURE REVIEW

# 2.1 INTRODUCTION

Literature review of several existing system that is similar to E-MSRC is included in this chapter. All information is gathered using facts and finding technique which is then analysed and applied in this literature review. Most of the technology applied by these existing systems is shown and explained. The comparison of these existing system that has been analysed is also included in this chapter. Then, several improvement for the system is proposed.

# 2.2 TECHNOLOGIES

Technologies used by these system is as follows :

## 2.2.1 Web Browser

A web browser, which is also commonly known as browser is a software application used to access information on the world wide web. Every web page, video and image is identified by a specific URL which enable browsers to retrieve them and display them on our screen. (Web Browseer - Wikipedia, n.d.)





Some example of a recent web browsers that is widely used is Google Chrome, Mozilla Firefox, Safari and Opera. Some web browsers may be better or faster than the others but they all served the same purpose for end-users. Now, these browsers also have variety of tools to help developers build their web systems. These tools includes console to log system's error, sources to check the file's source and network to check how long it takes for the page to load and what resource the page used. Developers can also changed the web-page code in the browser's element to see the changes right away before writing the code in the original file.

### 2.2.2 APACHE HTTP Server



Figure 2.2 Apache Web Server

APACHE HTTP Server that is commonly known as APACHE is a free open source web server used widely in the world wide web. A web server, like its name suggest serves you. When you first requested for the web page, the web server checks for the web page you have requested and fetches it for your view. A web server also your host and it host your application file in the server. Basically, a web server is a software that receives your request for a web page. It runs a few security checks on your request and then serves you the page you requested . (What is Apache ? - What is web server ?, n.d.) 2.2.3 MySQL



Figure 2.3 MySQL

"MySQL is an open-source relational database management system (RDBMS). its name is a combination of "My", the name of co-founder Michael Widenius's daughter, and "SQL", the abbreviation for Structured Query Language." (MySQL -Wikipedia, n.d.)

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Figure 2.4 phpMyAdmin

Most database driven web-based system used MySQL as their database because MySQL offers easy way to store and manage data used by the system. MySQL uses SQL language, which is widely used by RDBMS. New and seasoned developers both learned and use SQL language to manage database operation. Most common database manager used by web developer is phpMyAdmin.

## 2.3 COMPARISON EXISTING SYSTEM

## 2.3.1 Tarantula PSS

Tarantula One Sdn Bhd develop a web-based system as system as a service(SaaS) for Malaysian's school's SRC.

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Figure 2.5 Tarantula's Login Page

This system fulfilled most of the basic requirements of a management system. Teachers can login and manage SRC's resources in web browser without any prior installation. System user does not need advance computer skill to use this system. Tarantula One Sdn Bhd only charged once in a lifetime for new user who want access to this system.

The functionality of this system is, Teacher may add new entry to the system database. The entry may be book, equipment or anything that belong to the school's SRC. The teach may edit or remove the entry at any time after adding. Teacher may need to manually edit and update the book's condition and status in the system. No other use can use this system functionality but the teacher may add or allow new user to use it.

# 2.3.2 E-Proses PSS

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Figure 2.6 E-Proses's Add Resource Page

E-Proses also fulfilled most of the basic requirements of a management system and much more but this particular system lacks a login module. When you run this system, it bring you directly to the system's homepage.



Figure 2.7 E-Proses Homepage

From this system's homepage, you can access all of the system's functionality. Some of this system's functionality is manage catalogue, generate reports and item's circulation. To use this system, you first have to install it on your machine. This system can only be installed and run on a windows machine. A step by step guide is taught through phone on how to install and use the system. This system may be installed on multiple machine and have a centralized database between these machine. You cannot access this system from outside of the installed machines.

## 2.3.3 SENAYAN Library Automation System (SLiMS)

SLiMS is free to download and use provided you have some technical knowledge to install and run it. Just like the other 2 system, this system also fulfilled most of the basic functionality or requirements of a management system.



Figure 2.8 SLiMS's Module Page

This system do not require any other software or hardware updates for continuo us used. If you want to use a latest version of this system, you have to redownload it a nd do a fresh installation of the whole system. SLiMS is free to download on the intern et, the owner or developer of the system does not guide on you on the installation proc ess themselves. Instead, you can watch the installation tutorial on their blogpost on ho w to install.



Figure 2.9 SLiMS's Homepage

Some of the systems functionality are manage catalogue(Bibliography), membe rship, Circulation, reporting and serial control. There are other extra ones like config w here you can adjust the config of the system module globally. SLiM's possess 2 way o f searching, one is a simple search where u key in the item's name you are looking for. The other one is an advanced search where you can search or sort the item with extra details to get better results.

All of the functions is only accessible by users with admin or teacher privileges . That includes the circulation module. This may be hard for students who wishes to bo rrow any book when no one is attending the system. Student's can't view resource's ca talogue or status to know the book's availability.

# 2.4 COMPARISON BETWEEN EXISTING SYSTEM

# 2.4.1 System Comparison

Existing system that has been chosen to be analysed is then compare. The results is then recorded in the table 2.1

	Tarantula	<b>E-Proses</b>	SLiMS
Deployment	• Web-Based	• Stand-Alone System	• Web-Based
Functions	<ul> <li>Login</li> <li>Add New User</li> <li>Manage Catalogue</li> <li>Searching</li> <li>Reporting</li> </ul>	<ul> <li>Manage Catalogue</li> <li>Reporting</li> <li>Print Reports</li> <li>Item Circulation</li> <li>Searching</li> </ul>	<ul> <li>Searching</li> <li>Manage Catalogue</li> <li>Reporting</li> <li>Circulation</li> <li>Membership</li> </ul>
Supported Operating System	• Any OS with web browsers.	• Windows	Any OS with     web browsers

# Table 2.1 Existing System Comparison

# 2.4.2 Advantages Comparison

Advantages of the existing system that has been chosen to be analysed is then compare. The results is then recorded in the table 2.2.

System Name	Tarantula	<b>E-Proses</b>	SLIMS
Advantages	<ul> <li>No Installation required</li> <li>One-time payment for lifetime</li> <li>Can be accessed from anywhere</li> <li>No software or hardware upgrade needed</li> <li>Multi-User</li> <li>Cloud Based data management</li> </ul>	<ul> <li>Easy Installation</li> <li>One-time payment for lifetime</li> <li>Import student's data into the system</li> <li>Bar-Code Scanner</li> <li>No software or hardware upgrade needed</li> <li>Centralized Database</li> </ul>	<ul> <li>Require some technical skill to install</li> <li>Free to download and use</li> <li>No software or hardware upgrade needed</li> <li>No internet connection required</li> <li>Centralized Database</li> </ul>

Table 2.2 Existing System Advantages Comparison

# 2.4.3 Disadvantages Comparison

Disadvantages of the existing system that has been chosen to be analysed is then compare. The results is then recorded in the table 2.3.

Table 2.3 Existing Sy	em Disadvantages	Comparison
-----------------------	------------------	------------

System Name	Tarantula	E-Proses	System 3
Disadvantages	<ul> <li>Internet is required</li> <li>Users have limited control and flexibility</li> <li>No Circulation Module</li> <li>Does not have any module that handle student's information</li> </ul>	<ul> <li>Can only be used on Windows machine</li> <li>Can only be accessed in the school's SRC</li> <li>Vulnerability to attack</li> </ul>	<ul> <li>Can only be accessed on the installed machine</li> <li>Can only be accessed in the school's SRC</li> <li>Vulnerability to attack</li> </ul>

### 2.5 CONCLUSION

SRC Management system provides an easy way for school teacher's to manage and records the SRC's resources like books. Most of SRC management system in the market offers useable functions such as resource info, manage catalogue and resource searching to fulfil the basic or most important requirement of SRC management system should possess. Although these systems have its own advantages and disadvantages, none of them are able to fulfil an SRC individual needs, which is why this project is proposed. Several improvements is applied that is tailored to what the client needs for his project as compare to other existing system. This project focus more on both sides, the students and the teacher which most of the existing system is lacking for their own convenience.

### **CHAPTER 3**

#### METHODOLOGY

### **3.1 INTRODUCTION**

This chapter discuss about the methodology chosen to be used for constructing the software development process in this project. "Methodology is the systematic, theoretical analysis of the methods applied to a field of study, or the theoretical analysis of the body of methods and principles associated with a branch of knowledge" (https://en.wikipedia.org/wiki/Methodology#Methodology\_as\_a\_buzzword, 2018). Methodology are often considered as framework that is used to plan, control and structure the development process of any information system which is now more commonly known as software development methodology in software engineering.

As time passed, many methodology has evolved into a better version to better suit modern software development and each of these methodology has their own advantage and disadvantage. One of the methodology that has rapidly evolve in the recent years is called Rapid Application Development or famously known by people as RAD and is picked to be applied for this project. None of the methodology are expected to solve or suit every software development projects as the nature of these projects usually differs from one another and depends on the type of projects, technical organization and team considerations.

The reason why I chose RAD despite some of its disadvantages is because f its life cycle stages that allows changes to initial requirements or addition of new requirements during user design phase to further refine the systems that later be develop. This also ensure that it truly cater to user needs. Furthermore, RAD's advantages far outweighs its disadvantages.

## **3.2 METHODOLOGY**



Figure 3.1 Life Cycle Stages of RAD

Figure 3.1 shows RAD (Rapid Application Development) life cycle. Requirement planning, user design construction and lastly cutover is the 4 stages that makes up full RAD life cycle. Each and every phases in the life cycle is unique with its own purpose and task and are very important and essential to project completion. (Rapid Application Development, 2018)

### 3.2.1 Requirement Planning Phase

System planning and System analysis phases of the SDLC (System Development Life Cycle) is combined to make up for the first stage of RAD, the Requirement Planning phase. This phase aims to aids in managing time, quality, cost, change, risk and issues that may surface during the duration of this project. This is all for the purpose of delivering the project in time and within the allocated budget allowed for the project.

Several meetings is conducted between requirements planning team and client in this phase to discuss on matters regarding the business needs, project scope, constraints and system requirements. This phase end when both party finds agreement on important key issues and have authorization to continue. (Requirement Planning Phase, 2013)

## 3.2.1.1 Research Current Situation

The stage starts when the research team meets with the client at SMK SERI NILAM. To find the requirements the current system is lacking, the system is first analysed. Every information gathered from the system is then analysed once again to

create a list of initial requirements. The requirements is then compare the previous school resource management system for the purpose of looking any similarities, advantages and disadvantages between them.

## **3.2.1.2 Define Requirement**

This is the stage where the stakeholders explain what is their expectations for the system. The purpose of the system, the systems functionality, what the system need to do and how many user or actor uses this system is fully explained by the stakeholders. The initial requirements listed in the 1<sup>st</sup> task is then be compared with the stakeholder's expectation. Final system requirements is defined once the requirement satisfy the stakeholder's expectations.

## 3.2.1.3 Finalize Requirement

This is the part where the team document the finalized requirement of the system. The stakeholders need to approve the documents. Context diagram and use case diagram is used to explain how the system works to all parties involved.





Figure 3.2 shows the context diagram of the system. The purpose of this context diagram is to show the interaction between users and the system. The diagram makes it easy for stakeholders to understand the data flow of the system to ensure that it is the same as what they want. Refer SRS in Appendix B.



Figure 3.3 Use Case Diagram

Figure 3.3 shows the use case for the system. This use case is shown and explained to the stakeholders to ensure that it meets the requirements of the system. Refer SDD in Appendix C.



Figure 3.4 Entity Relational Diagram

Figure 3.4 shows the Entity Relational Diagram(ERD). This is the proposed database design of the system.

#### 3.2.2 User Design

This is the part where models and prototypes with full system processes, inputs and outputs that represents the real system is designed and develop by system analyst. RAD typically use a combination of Joint Application Development (JAD) techniques and CASE tools to translate user needs into working models. To let users understand, modify and eventually approve a working model of the system, the user design is processed continuously until it fulfil the user's needs.

#### 3.2.2.1 Produce Detailed System Area Model

The details that is created in stages before this is transformed into system area model that better explain the system's design. The system scope is then refine based on the created models to make sure that the system's critical parts is delivered in time.

## 3.2.2.2 Wireframes / Proposed System's User Interface

This is the stage where the system is designed. Outlines of the interface is developed based on the area models. Once the interface is completed, a prototype is created by connecting the interfaces using a prototyping software. Required functions for the system, reusable design components, system structures and layouts of screens to be supported by the system are the deliverables that is produced in this phase.

### 3.2.2.3 Refine System Design/Revisions

The prototype and the system design is then reviewed one more time in this stage to be analysed. The result of the analysis is used to perform a detailed design of the system The design is then verified to ensure it meets the user requirements. Any inconsistencies from missing modules or functions should be resolved and verified again. Technical and computer oriented detailed system design is generated from the general system design to the level of details that allows you to start development.

#### 3.2.2.4 Implementation Strategies

This is where implementation strategies is created. A list is make that list out all of the task required to develop the system and convert it to operational use. The approach for implementation is selected after the system design is reviewed. An estimate is made to estimate the effort and time required to finish each task and summarized into overall estimation.

# 3.2.2.5 Finalize System Design

To finalize system design, a meeting is conducted with the system stakeholders. Any changes to the design is suggested by the stakeholders on this stage if necessary. Any design issues is discussed and resolved if they have significant impact to the system development process. Any unforeseen problems or invalid assumptions in the plan is checked during the presentation of the implementation plan.

# 3.2.2.6 Obtain Approval

The result of the meeting is finalized and incorporated into the system design, implementation plan. Then the approval to proceed to the construction stage is needed to continue.
#### 3.2.3 Construction

The system is develop in cycles of development, testing and lastly refine requirements again until the development process ended..

Users or stakeholders of the system still continue to participate In this stage and can still suggest changes or improvement if the time allows for it as the system is being developed. Programming, coding, unit integration, application development and system testing are the task included in this stage.

#### 3.2.3.1 Setup Development Environment

Before development began, development environment must first be setup. Since the development uses Laravel web framework, all the required software need to be installed and configured first. Setup and install XAMPP, GIT and Composer. Once finish, install Laravel.

#### **3.2.3.2** Develop System

The system use all of the language required to build a web based application such as, Html, CSS and JavaScript. Since the system is developed on top of Laravel, a PHP web framework so PHP language is used. The system is develop using the finalized requirements.

#### 3.2.3.3 Generate Test Data and Document

Several test on the Test methodology is conducted. The test is applied to verify that the system fulfil the client's need and is free or programmer's error. A full document on how the system is develop and run is recorded.

#### **3.2.3.4 Prepare for Implementation**

The activity in this task is the implementation of the system. First, In case of system failure, the initial plan for implementation activities and also the contingency plan is prepared. The implementation procedures is then produced and any problems that may arise related to the system deployment is resolved.

#### 3.2.3.5 Verify System Requirement

E-MSRC go through a series of test to ensure that the system that has been built cater to user needs.

#### 3.2.4 Cutover

Cutover stage is the last stage in the life cycle. The task in this phase include install production system, data conversion, user testing and user training. The entire process is different from traditional methods as they are compressed. The new way results in quick delivery time of the system and is placed in production faster.

#### **3.2.4.1** Install Production System

The system production environment and the actual system is installed and configured on client's server. Necessary adjustment is made to the hardware and/or software to fit the production environment.

#### 3.2.4.2 Conduct Training

A training session is conducted to teachers of SMK Seri Nilam to show and teach of how the system need to be operated.

#### 3.2.4.3 Perform Data Conversion

Any data from the old system is converted into a format that is accessible by E-MSRC.

#### 3.2.4.4 Accept System Installation

E-MSRC may be consider as successful if the system able to operates for a specific period of time within defined tolerances for performance, error rate and usability. User acceptance test is perform in this task. The acceptance of the system is based on the agreements among the users, stakeholders, and system documentation.

#### 3.3 Hardware and Software

## 3.3.1 Hardware Requirement

A list of hardware that is used throughout the development of this projects is listed in below in table 3.1

Hardware	Specification	Purpose	Qty.
Laptop	2.2 GHz Intel Core i7	• To prepare system documentations	1
Personal Computer	16 GB 1600 MHz DDR3 RAM	• To design and develop the system	
	macOS High Sierra	• To test the system	
External Hard Disk	Seagate 2TB	• Act as backup solution	1
Printer	HP Desk Jet 2130 Series	• To print	1

## Table 3.1 Hardware Requirement

#### 3.3.2 Software Requirement

A list of software that is used throughout the development of this projects is listed in below in table 3.2.

Software	Purpose
Microsoft Office	To document the project
	• To create Gantt chart
	• To prepare presentation slide
IBM Rational Software Architect	To design UML diagram this project use
Adobe XD	To design system's wireframe
Sublime Text 3	As text editor to write codes for the system
Sequel Pro	As Database Management System to manage system's
	database

Table 3.2	Software	Requirement
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#### 3.4 Gantt Chart

This project will be developed within 2 period of time which is PSM 1 and PSM 2. The work or task in this projects is distributed using RAD and every task is given a specific time frame to be completed. Requirements planning and user design phase of RAD will be conducted in PSM 1 while construction phase and transition phase of RAD will be conducted in PSM 2. The project starts on 03/12/2018 and ends on 30/06/2019. Refer Appendix A for the details of the Gantt chart.

#### **CHAPTER 4**

#### IMPLEMENTATION, TESTING AND RESULT DISCUSSION

#### 4.1 INTRODUCTION

In this second last chapter, plans for implementation of E-Management for School Resource Center is documented. The implementation plan list every task that is required to develop the E-MSRC system. Once the implementations is completed, test data need to be generated for the system to be tested. Multiple test is applied to the E-MSRC system to verify the function and to find any error the system may have. By utilizing rapid application development methodologies, testing is produced and executed during the rapid construction phase.

#### 4.2 IMPLEMENTATION

This section explains all of the specific implementation requirements and procedures. Every process involved in the project development is recorded. The first part of the development process is setup development environment and Laravel installation.

#### 4.2.1 Development Environment

To start developing, you first have to setup your development environment. In order to start coding, first you need a text editor where you write your code in and a web server to run the code that you have written for various purposes including testing. My text editor of choice is Visual Studio Code because it have most of the functionality I need for coding and an integrated version control, git inside the text editor. Visual Studio Code is a Text Editor develop by Microsoft for all 3 operating system, Windows, Linux and macOS. It includes support for debugging, embedded Git control, syntax highlighting, intelligent code completion, snippets and code refactoring. You can also customize the text editor to fit your preferences.

For web server, I use XAMPP as it is easy to setup. All you have to do to setup xampp is download and install in your computers. What makes XAMPP a good choice is because the package have everything a web server need. XAMPP stands for Cross-

Platform (X), Apache (A), MariaDB (M), PHP (P), and Perl (P). It is a lightweight and simple Apache distribution that allows it to be extremely easy for this Project to create a virtual local web server. Most of the actual web server deployments in the web use the same components as XAMPP, so that allows transitioning this system from a local server to the live server easy. XAMPP comes with a several modules including OpenSSL, phpMyAdmin, MediaWiki, Joomla, Wordpress and more. Since phpMyAdmin is already bundled with XAMPP installation, phpMyAdmin is chosen as database management system for this project development.

After installing XAMPP, then proceed to install Laravel. Laravel requires Composer, a tool for dependency management in PHP to setup and install. Download and install Composer in the computer. After the installation is finished, use Composer to download Laravel installer.

composer global require "laravel/installer=~1.1"

Figure 4.1 Command for installing Composer

Once the installer is installed, by simply typing "Laravel new" command in the terminal create a fresh Laravel installation. Since the project used XAMPP, Laravel must be installed in htdocs folder inside XAMPP directory for it to work. The first thing that I do after installing Laravel is to run "composer install" to install all of Laravel dependencies. Then create a .env file in the Laravel directory and generate a key in the .env by "key:generate" command.

			XA	MPP 5.6.30	-0		
		Welcome	Mana	age Servers	Applic	ation log	
	Server			Status			
0	MySQL Database	Rur	nning				Start
•	ProFTPD	Sto	pped				Stop
0	Apache Web Serve	er Rur	nning				Build
							Restart
							Configure
		Start All		Stop All	Re	start All	

## Figure 4.2 XAMPP Manager

To test whether your installation is working or not, first you need to start apache Web Server and MYSQL. But in this case MySQL is not yet needed. After you both MySQL Database and Apache Web Server is started then run "php artisan serve" command in command prompt or terminal in the system's directory and navigate to https://localhost:8000/



#### Figure 4.3 Laravel Home

If you see figure then it means your Laravel installation is successful. Once the installation is finished, then proceed to setup the database. Database management that is already provided in XAMPP is PHPMyAdmin. Figure below shows the database management system, PHPMyAdmin.

🔒 localhost / localhost / DevMark	+	
$\leftarrow$ $\rightarrow$ C (i) localhost/php	myadmin/sql.php?server=1&db=DevMarketer&table=users&pos=0&token=06567d22ff207f3f7a87ad60156a12a5 🗴 🗴 0 🔻	△ 🙏 ⊖ 💿 🔒 🗳 🔕
ohoMuAdmin	🖛 🗊 Server: localhost » 👔 Database: DevMarketer » 📰 Table: users	\$ ⊼
	Browse 📝 Structure 📝 SQL Search 👫 Insert 🚔 Export 📑 Import 📲 Privileges 🎤 Operations 👁 Tracking	38 Triggers
Recent Equaritan		
	Showing rows 0 - 2 (3 total, Query took 0.0008 seconds.)	
🖷 api	STEPS + VOIN Stans	
DevMarketer		
New	Profiling [ Edit inline ] [ Edit ] [ Expla	in SQL ] [ Create PHP code ] [ Refresh ]
Password_resets	Show all   Number of rows: 25 ¢ Filter rows: Search this table Sort by Key: None ¢	
Permissions		
permission_role	+ Options	and defense
€_y permission_user		api_token
+ posts		108150302039181156096976688889238
+ roles	🥏 Edit 👫 Copy 🥥 Delete 2 Librarian librarian@app.com \$2y\$10\$751YSfa35bmT3gRwr2ebT.2YimS6lb5OLAbmnCq1MrB	d2d31475cb6d26e9f2edf02cdfc5811c39
+ role_user	🦳 🥜 Edit 👫 Copy 🤤 Delete 3 Library Prefect 🛛 library_prefect@app.com \$2y\$10\$6uknWMch/Q6sRR3DNTwyUuNApkZ1bQMQroTxMeqvChn	497c0d2a66a740444e99780597e23f42
+ users		
eventory	📔 📩 🗌 Check all With selected: 🥜 Edit 👫 Copy 🤤 Delete 🔤 Export	
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- information_schema	Query results operations	
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e mysql		
+ performance_schema		
+ phpmyadmin	Bookmark this SQL query	
+ scratch		
e sdw	Label: Let every user access this bookmark	
Snakebite		
+_1/ migrations		
+_ password_resets		Bookmark this SQL query
B_M SB_ANTIVENOM		
B_JASSESMENT		
IN 14 SB HEALTHCARE	Console	

Figure 4.4 PHPMyAdmin

Database management system, PHPMyAdmin is used throughout the development to manage the system's database. PHPMyAdmin allow create, update or delete any data in the database directly, usually to help with development and testing process.

#### 4.2.2 System Functionality

This part describe about the functions that exist in the system, how the system interacts with the user. One of the important thing is the user interface as it must be user friendly to ensure that the user understands the system.

□ E-MSRC × +						
$\leftrightarrow$ $\rightarrow$ C (i) localhost:8000			☆ 🕐	💙 🙆 php	⊖ ତ	😜 i
E-MSRC Halamar	n Utama 🛛 Sirkulasi Buku 👻		Daftar Mas	uk Log Masuk		
	Senarai Bu	iku				
	Gambar	Clean Code: A Handbook of Agile Software Craftsmanship Author(s) : Robert C. Martin Even bad code can function. But if code isn't clean, it can bring a development organization to its knees. Every year, countless hours and significant View Details				
	Gambar	Working Effectively with Legacy Code Author(s) : Michael Feathers In this book, Michael Feathers offers start-to-finish strategies for working more effectively with large, untested legacy code bases. This book draws View Details				
	Gambar	Sapiente placeat temporibus similique eveniet omnis quis. Author(s) : Emmitt Purdy III Et doloremque perspiciatis a delectus nemo qui aut repudiandae. Sit pariatur est est autem ut et. Praesentium doloribus quia qui. View Detalls				
	Gambar	Ab ipsum delectus voluptas et quidem molestiae. Authorfel : Dr. Kristian Iones PhD				

Figure 4.5 E-MSRC Homepage

Figure 4.5 shows a listing of book's available in the system. And on the top of navigation page are 3 other options which is Circulation, Check In and Login which is explained later in this section.

E-MSRC Halaman Utama Sirkulasi Buku 👻	Daftar Masuk Log Masuk
Pinjam	
Pulang	3uku

Figure 4.6 E-MSRC Navbar

Figure 4.6 above shows a book circulation dropdown. Choosing "pinjam" opens a book borrow page while choosing "pulang" opens a return borrowed book page. These

2 pages are restricted page only allowed to access once a staff/library's prefect is logged in.

( E-MSRC ← → C (	localhost:8000/circu	ulation/ 🗟 🛠	0 ¥ 4	php 😔 📀	: ← → C C	> localhost:8000/circu	ulation/ 🗟 🛠	0 ¥ 6	php 😔 😨	:
	Pinjam Bu IC Masukka Number	IKU n Nombor IC			F	Pulang Bu	J <b>KU</b> BN Buku		Cari	
	Masukkan Nembor ISBN Buku Cari					Senarai Buku Senarai Buku yang al ISBN #	kan dipulangkan Judul	Penulis	Penerbit	
	Senarai Buku yang al ISBN # 9780132350884	Judul Clean Code: A	Penulis Robert	Penerbit		9780132350884	Clean Code: A Handbook of Agile Software Craftsmanship	Robert C. Martin	Prentice Hall	
	131177052	Agile Software Craftsmanship Working Effectively with	C. Martin Michael Feathers	Prentice Hall		131177052	Working Effectively with Legacy Code	Michael Feathers	Prentice Hall	
		Legacy Code	Pad	am Pinjam				Pad	am Pulang	

Figure 4.7 E-MSRC Borrow and Return page

Figure 4.7 above shows 2 interface, the left side is borrow book interface and the right side is return borrowed book interface. On the left side you can see, there's an input textbox with a search button. First you have to search the book that you want to borrow and it appear in the list. You do the same thing for return book too. The only difference from the two is, for borrow you have to input IC number before borrowing.

← → C ③ localhost:8000/checkin			©∈ ⊀	x) 0	• •	🛆 php	P ⊖ (	<u>.</u>	
E-MSRC Halaman	E-MSRC Halaman Utama Sirkulasi Buku *				eradmi	nistrator	*		
	Daftar Masuk Student								
	Nombor IC Enter IC Number								
			Daftar Masuk						
	Senarai Daftar Masuk Pelajar hari ini Pelajar yang sudah daftar masuk	3	0/04/2019						
	# Nama Pelajar	Nombor IC	Masa						
	1 Muhammmad Ashraf Bin Kamarudin	650905115267	2:10 PM						

Figure 4.8 E-MSRC Student Check In

This interface shows recent Check-in students and also allow student to check in. Just input the student's IC in the input box and click "Daftar Masuk" button and the check-in process is done provided that the info entered is correct or else an error message pops up.

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	E - MSRC	Dashboard	Dashboard
ee Isi ka	Halaman Utama ANDUNGAN	Data Table	
	Buku >	id isbn title	Author
	Pelajar >	1 9780132350884 Clean Code: A Handbook of Agile Software Craftsmanship	Robert C. Martin View Edit
SIRK	ULASI BUKU	2 131177052 Working Effectively with Legacy Code	Michael Feathers View Edit
	Sirkulasi >	3 2034837223 Sapiente placeat temporibus similique eveniet omnis quis.	Emmitt Purdy III View Edit
	Rekod Sirkulasi	4 1161169733 Ab ipsum delectus voluptas et quidem molestiae.	Dr. Kristian Jones PhD View Edit
	Tetapan Sirkulasi	5 8584400400 Quis dolore est ut.	Raymond Cormier View Edit
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	Akaun Pengguna	7 3362125972 Aut sequi omnis impedit corporis est dignissimos architecto voluptas.	Greta Turner View Edit
	Laporan Daftar Masuk	8 139438246 Praesentium facilis optio vel ipsum culpa blanditiis earum.	Christian Buckridge View Edit
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(i)	Log Keluar		

Figure 4.9 Manage Book

This is where manage book modules happen. You can create, Update and delete books available in the database here. A new form is shown once you choose to edit the book.

🗅 Adı	min - E - MSRC	× +					
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			Data Ta	able			
ISI KA	ANDUNGAN						
	Buku	>	id	Name	Email	Date Created	
ደ	Pelajar	>	1	Miss Kaia Thiel PhD	nwalker@example.org	Apr 27, 2019	View Edit
SIRKU	ULASI BUKU		2	Dameon Goyette	lilliana30@example.org	Apr 27, 2019	View Edit
Ŧ	Sirkulasi	>	3	Library Prefect	library_prefect@app.com	Apr 27, 2019	View Edit
D	Rekod Sirkulasi		4	Librarian	librarian@app.com	Apr 27, 2019	View Edit
D	Tetapan Sirkulasi		5	Superadministrator	superadministrator@app.com	Apr 27, 2019	View Edit
PENG	SURUSAN						
 بر	Akaun Pengguna						
atil	Laporan Daftar Masuk						
	Peranan & Kebenaran	>					
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Figure 4.10 Manage User

This is where admin manage user. Admin have the option to change the role each user have to allow or remove access of a certain user to a certain functions or module included in the system.

#### 4.3 Testing and Result discussion

E – Management for School Resource Centre is develop using PHP Web Framework, Laravel, JavaScript, Html and CSS programming language and uses MYSQL as database. Testing is crucial to the success of this project as it ensure the system is running as it should be. The system is tested during and after development is completed.

#### 4.3.1 Functional Testing

"Software Testing Methodology is defined as strategies and testing types used to certify that the Application Under Test meets client expectations". (Software Testing Methodologies: Learn QA Models, n.d.). Functional Testing is in the Software Testing methodology, and is consist of unit testing, integration testing, system testing and acceptance testing and is usually executed in this order. These testing is described below :

I. Unit Testing

Unit testing is a part of testing methodology where individual units or component of a system are tested. A unit is the smallest testable part of a software or system, usually require few or one input and a single output. A unit can be an individual program, a function or procedure. If unit testing failed or produce an error, developers fix the error and run the test again until it runs with no errors.

#### II. Integration Testing

Integration Testing is run after all Unit Test is passed. This is the part where units or components are combined and tested as a group. This testing is needed to expose faults that may occur during the interaction between integrated units or components. Once these test is passed, it proved that all parts able to interact with one another without any faults or conflicts.

#### III. System Testing

System Testing is run after Integration Testing. This is the part where a complete and integrated system is tested. This test is needed to evaluate the system's compliance with the functional and non-functional requirements and ensure that they have been met.

#### IV. User Acceptance Testing

User Acceptance Test is the last part of the testing process after System Testing. In this part, actual users of the system test the system to make sure it can handle the tasks in real-world scenarios and meet all the defined requirements of the client.

#### **CHAPTER 5**

#### **CONCLUSION AND FUTURE WORK**

#### 5.1 INTRODUCTION

E-MSRC is a management system to help library's staff manage libraries resources and staff. Many of the library management systems available in the market cannot fully fulfilled the requirements that the client need so E-MSRC is developed. E-MSRC is developed to be web-based instead of a stand-alone or a mobile application as web-based system fulfilled the client's needs. There are several areas in which the system can be further improved.

#### 5.2 RESEARCH CONSTRAINT

#### 5.2.1 Development Constraint

Development Constraint is obstacle or challenges that is faced during development phase. These may be physical, mechanical, time and others during key development stage. All of the constraints during the development stage is listed below.

I. Time Constraint

Short time is needed to develop a basic functionality of a function or module but more time is required to fulfil the non-functional requirements of the system and to make it more robust so that the functions or module did not break unexpectedly during production stage. These functions need to be carefully tested and design to handle every types of users that may use the system.

II. Setup Constraint

Several software are required to be installed in the development laptop before development begin. Development environment need to have git and composer installed and setup before Laravel framework can be installed and used.

#### 5.2.2 System Constraint

System constraint is constraints that the system currently have which could not be avoided. This constraint restrict a degree of freedom for use in the system to ensure the system running perfectly with no errors.

#### I. Platform

The developed system is a web-based software so the system can only be run on web browsers. Any and every device with web browsers installed may access the system and all of the functionalities the system offers but the interface of the system may differ on each device screen size.

#### II. Language

The intended users of the system is malay school teachers and students thus the system uses Malay language and only user who understands Malay may use it. This is stated in the initial requirements hence it can't be changed.

#### 5.3 FUTURE WORK

Further improvements can be made to the system on several aspects. One of the aspects that can be improved is, to have a new module that able to see and print receipt on books that have been returned. Reporting module can also be further improve by having users with the rights to view and generate report some options as on what kind of data they wanted to see in the generated report. Other than that, The system's messages can also be further improve by having all actions to display message on what has happened to let user know if an operation is a success or not.

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## APPENDIX A GANTT CHART



## APPENDIX B SOFTWARE REQUIREMENT SPECIFICATION(SRS)

# SOFTWARE REQUIREMENT SPECIFICATION (SRS) E-MANAGEMENT FOR SCHOOL RESOURCE CENTER

2018

MUHAMMAD ASHRAF BIN KAMARUDIN CB16148

To be submitted to the Faculty of Computer System and Software Engineering Bachelor of Computer Science (Software Engineering)



## DOCUMENT APPROVAL

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## **Table of Contents**

DOCU	MENT APPROVAL	.i
LIST O	F FIGURES	iii
LIST O	F TABLES	iv
LIST O	F APPENDIXES	v
1. II	NTRODUCTION	6
1.1	PURPOSE	6
1.2	SYSTEM IDENTIFICATION	6
1.3	SYSTEM OVERVIEW	8
1.4	REFERENCES	7
1.5	DOCUMENT OVERVIEW	0
2. P	RODUCT DESCRIPTION	8
2.1	PRODUCT PERSPECTIVE	8
2.2	SYSTEM INTERFACES	9
2.3	PRODUCT FUNCTIONS	9
2.4	USER CHARACTERISTICS1	0
2.5	CONSTRAINTS	1
2.6	ASSUMPTIONS AND DEPENDENCIES1	2
3. SI	PECIFIC REQUIREMENTS1	3
3.1	SOFTWARE PROFUCT FEATURES1	3
3.2	EXTERNAL INTERFACE REQUIREMENTS	5
3.2.1	User Interfaces2	5
3.3	REQUIREMENTS TRACEABILITY	8

ii

## LIST OF FIGURES

FIGURE 1 CONTEXT DIAGRAM	8
FIGURE 2 USE CASE	9
FIGURE 3 SEARCH USE CASE	
FIGURE 4 LOGIN	14
FIGURE 5 MANAGE CATALOGUE	
FIGURE 6 MANAGE USER	
FIGURE 7 CIRCULATION	
FIGURE 8 REPORT	
FIGURE 9 CHECK IN	
FIGURE 10 DIALOGUE DIAGRAM	



TABLE 1 USE CASE DESCRIPTION	
TABLE 2 USER CHARACTERISTICS	
TABLE 3 SEARCH DESCRIPTION	
TABLE 4 LOGIN DESCRIPTION	
TABLE 5 MANAGE CATALOGUE DESCRIPTION	
TABLE 6 MANAGE USER DESCRIPTION	
TABLE 7 CIRCULATION DESCRIPTION	
TABLE 8 REPORT DESCRIPTION	21
TABLE 9 CHECK IN DESCRIPTION.	

## LIST OF APPENDIXES

APPENDIX A - 1 HOMEPAGE/SEARCH	
APPENDIX S - 2 LOGIN	
APPENDIX S - 3 MANAGE CATALOGUE	
APPENDIX S - 4 MANAGE STUDENT	
APPENDIX S - 5 CIRCULATION	
APPENDIX S - 6 REPORT	
APPENDIX S - 7 CHECK IN	
APPENDIX B - 1 HOMEPAGE	
APPENDIX B - 2 BOOK DETAILS	
APPENDIX B - 3 CHECK IN	
APPENDIX B - 4 BORROW BOOK	
APPENDIX B - 5 RETURN BOOK	
APPENDIX B - 6 DASHBOARD	41

## 1. INTRODUCTION

## 1.1 PURPOSE

The purpose of the Software Requirement Specification (SRS) for E-Management forSchool Resource Center is to gather together all possible system requirement from relevant stakeholders.

This SRS document shows an overview of the context of E-Management for School Resource Center (EMSRC). It includes the system's aims, user interface, constraints, hardware specification, related diagrams and model used in the system.

## 1.2 SYSTEM IDENTIFICATION

SRS-EMSRC-2018-V1

EMSRC	: E – MANAGEMENT FOR SCHOOL RESOURCE CENTER
ESTABLISH	: 2018
V1	: VERSION 1
DOCUMENT TYPE	: SRS

## 1.3 REFERENCES

[1] Pohl, K. (1 st ed.). (2010). Requirement Engineering: Fundamental, Principles and Techniques. Germany: Springer. <u>http://www.requirements-book.com/</u>

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## 2.1 PRODUCT PERSPECTIVE



Figure 1 Context Diagram

A distributed E-Management for School Resource Center's system database stores the following information.

#### **Student Details**

It includes student information like Name, Form and IC Number. Students can also borrow, return books and check in the school resource center.

## **School Prefects Details**

School prefects includes login details such as username or e-mail and password. School prefects also able to manage books recorded in the systems in place of teachers.

## **Teacher Details**

Teacher able to access most of the data in the systems like student details and book details. Teacher also poses login details like username or e-mail and password. Teacher can generate reports of checked in students.

## 2.2 SYSTEM INTERFACES

## 2.3 PRODUCT FUNCTIONS



Figure 2 Use Case

Use Case	Description
Search	This use case allow all user to search information about
	books in the system.
Login	This use case allow Teacher and School Prefects access
	restricted page
Manage	This use case allow Teacher and School Prefects to
Catalogue	view, add, update and delete books.
Manage Student	This use case allow teacher to register new batch of
	students into the system and manage student's data.
Circulation	This use case allow students to borrow and return books
	that's available in the system
Check In	This use case allow students to check in whenever they
	enter the school resource center
Report	This use case allow Teacher to generate various reports
	from student's check in data.

#### Table 1 Use Case Description

## 2.4 USER CHARACTERISTICS

#### Table 2 User Characteristics

User	Characteristic
Students	This use case allow all user to search information about
	books in the system.
School Prefects	This use case allow Teacher and School Prefects access
	restricted page
Students	This use case allow Teacher and School Prefects to
	view, add, update and delete books.

## 2.5 CONSTRAINTS

- Privacy statement
  o Notice/Awareness of the information practices, Choice/Consent to provide
- information, Access/Participation to/in your own data, Integrity/Security of the data collected and Enforcement/Redress through self-regulation.
- Hardware limitation
  The system must be use by using computer or other device that approximately
- to 8GB RAM to avoid unable to support. This system must use computer/ laptop to function, full set of device needed to make sure it can be use smoothly.
- The Internet connection is also a constraint for the system. System will fetch the database from internet, so this system must be connect to internet. It is crucial that there is an Internet connection for the system to function. Web portal will be constrained by the capacity of the database. Increase the time it takes to fetch data.
- Language must be in English which is international language and it must allow the user to understand easily.
- The system must be operated 24 hours period and all information must keep updated.
- The database must be backup at the end of the day in case of system failure, the data would not be loss and can be restored.
- Unauthorized user will not be able to access protected pages.

## 2.6 ASSUMPTIONS AND DEPENDENCIES

Below is the list of assumptions and dependencies for E – Management for School Resource Center:

1. The system is a web-based platform. It only can be accessed by using google chrome.

2. This EMSRC shall works only with the presence of internet connection with at least 100kbps download speed.

## 3. SPECIFIC REQUIREMENTS

## 3.1 SOFTWARE PROFUCT FEATURES

3.1.1 Search



Figure 3 Search Use Case

#### Table 3 Search Description

Use Case ID	UC01 – Search Use Case
Brief Description	This use case is for Student. This use case allow Student
	to search for book details
Actor	Student
Pre-Conditions	Search page must be opened
<b>Basic Flow</b>	
	1. This use case begins when Student opens a search
	page.
	2. Student key in book details.
	3. Then Student click < <search>&gt; button to search.</search>
	4. A page with list of books will be displayed
Alternative Flow	
Exception Flow	
Post-Conditions	• A list of books that has the search criteria will be
	displayed

# SOFTWARE REQUIREMENT SPECIFICATION (SRS) FSKKP

Rules	• The system must have a database to manage data
Constraints	Students can only search book details.
Activity Diagram	Refer Appendix
	A-1 : Search

3.1.2 Login



#### Figure 4 Login

#### Table 4 Login Description

Use Case ID	UC02 – Login Use Case
Brief Description	This use case is for Teacher and Prefect. This use case
	allow Teacher and Prefect to Log in
Actor	Teacher, Prefect
Pre-Conditions	User must have account created with the right role.
<b>Basic Flow</b>	
	5. This use case begins when Teacher or Prefect opens a
	Log In page.
	6. Teacher or Prefect key in log in details.
	7. Then Teacher or Prefect click < <log in="">&gt; button to</log>
	log in.
	8. Teacher or Prefect is checked in.
Alternative Flow	
<b>Exception Flow</b>	[E1:No User Found]
	1. Page will prompt an error that says no User data

# SOFTWARE REQUIREMENT SPECIFICATION (SRS) FSKKP

	found
	[E2:Wrong Password]
	1. The page will prompt that wrong password is
	used.
Post-Conditions	• Teacher or Prefect is redirected to Logged In area
Rules	• The system must have a database to manage data
Constraints	Only Teacher or Prefect with registered account can login
Activity Diagram	Refer Appendix
	A-2 : Login

#### 3.1.3 Manage Catalogue



Figure 5 Manage Catalogue

Use Case ID	UC03 – Manage Catalogue Use Case	
Brief Description	This use case is for Teacher, School Prefect and Student.	
	This use case allow Teacher and School Prefects to view,	
	add, update and delete Book details. This use case only	
	allow Students to view book details.	
Actor	Teacher, School Prefect, Student	
Pre-Conditions	Must be logged in as staff or school prefect	
Basic Flow	Login as Teacher or School Prefect	
	1. This use case begins when Teacher or School Prefect	
------------------	----------------------------------------------------------------------	--
	open Manage Catalogue page	
	2. Teacher or School Prefect will see a list of Book with	
	their details.	
	3. Teacher or School Prefect can choose	
	3.1. A1 : Add	
	3.2. A2 : Update	
	3.3. A3 : Delete	
	4. Teacher or School Prefect can navigate to other page	
	or log out when done.	
	Student	
	1. This use case begins when Student open	
	Catalogue page	
	2. A list of books will be displayed	
	3. Student click < <view details="">&gt; link to go to</view>	
	another page that display information about the	
	books in more details	
Alternative Flow	[A1: Add Book]	
	1. Add Book page is displayed with add book form.	
	2. Teacher or School Prefect input Book Details into the	
	Book form	
	3. Teacher or School Prefect click < <submit>&gt; button to</submit>	
	add.	
	[A2: Update Book]	
	1. Update Book page is displayed with the update form	
	filled with existing information	
	2. Teacher or School Prefect input new Book Details	
	into the update Book form	
	3. Teacher or School Prefect click << Update>> button to	
	update.	
	[A3: Delete]	
	1. Teacher or School Prefect click < <delete>&gt; button to</delete>	
	delete.	
Exception Flow	[E1 : Add Package]	

SOFTWARE REQUIREMENT SPECIFICATION (SRS) FSKKP

	2. Staff did not input package details in all fields		
	3. Return to add package page		
Post-Conditions	If login as Teacher or School Prefect and choose Add		
	Book details		
	• New Book details is added		
	If login as Teacher or School Prefect and choose Update		
	Package		
	• Exiting Book details is updated		
	If login as Teacher or School Prefect and choose Delete		
	Package		
	• Book Details is deleted		
	If Student opens Catalogue page		
	List of Book Details is displayed		
Rules	• The system must have a database to manage data		
	• User must have permission to add, edit and delete		
	data		
Constraints	Student cannot add, edit or delete book details		
Activity Diagram	Refer Appendix		
	A-3 : Manage Catalogue		

3.1.4 Manage User



#### Figure 6 Manage User

Use Case ID	UC04 – Manage Student Use Case	
Brief Description	This use case is for Teacher. This use case allow Teacher	
	to manually register a student or import student data from	
	excel spreadsheet and edit, update or delete the registered	
	student.	
Actor	Teacher	
Pre-Conditions	Must be logged in as staff or school prefect	
Basic Flow	Login as Teacher	
	1. This use case begins when Teacher login	
	2. Teacher select Manage Student tab on the sidebar and	
	a dropdown will appear.	
	3. Teacher can choose	
	3.1. Add	
	3.2. A1 : View Student List	
	4. Teacher choose Add	
	5. A page with 2 option will appear.	
	6. Teacher can choose	
	6.1. Export File	
	6.2. A2 : Manual Add	
	7. Teacher Choose Export File	
	8. A pop-up will appear that require Teacher to choose a	
	file to be upload.	
	9. Teacher upload excel sheet with student data	
	10. Teacher click <> Button to import all data	
Alternative Flow		
	[A1: View Students]	
	1. A page with list of student will appear.	
	2. Teacher can choose	
	2.1. A2.1 : Update Student	
	2.2. A2.2 : Delete Student	

Table 6 Manage User Description

[A1.1: Update]		
1. A form with existing data of the student will be		
shown.		
2. Teacher update the data in the form		
3. Teacher click < <update>&gt;&gt; button to update student</update>		
data.		
[A1.2: Delete]		
1. Teacher or School Prefect click <> button to		
delete.		
[A2: Manual Add]		
1. An empty form of student details will be shown.		
2. Teacher fill in the form		
3. Teacher click < <submit>&gt; Button to add</submit>		
New student data is added		
• Existing student data is updated		
• Existing student data is deleted		
• The system must have a database to manage data		
Only Teacher can add, edit, view and delete		
Refer Appendix		
A-4 : Manage Student		

3.1.5 Circulation



Figure 7 Circulation

Table 7 Circulation Description

Use Case ID	UC05 – Circulation Use Case		
<b>Brief Description</b>	This use case is for Student. This use case allow Student		
	borrow and return book.		
Actor	Student		
Pre-Conditions	Student record must exist in database		
Basic Flow	1. Student opens Borrow book page.		
	2. Student enter book details to search and add to		
	borrow list.		
	3. Student click < <borrow>&gt; click to borrow the</borrow>		
	book.		
	4. Student then navigate to Return book page.		
	5. Student key in book's detail in to return book list		
	6. Student click < <return>&gt; button to return book.</return>		
Alternative Flow			
Exception Flow			
Post-Conditions	Book is borrowed and returned		
Rules	• The system must have a database to manage data		
	• User must have permission to add, edit and delete		
	data		
Constraints	Student return book he didn't borrow		
Activity Diagram	Refer Appendix		
	A-5 : Circulation		

#### 3.1.6 Report



#### Figure 8 Report

Table	8	Report	Description
-------	---	--------	-------------

Use Case ID	UC06 – Report Use Case	
Brief Description	This use case is for Teacher. This use case allow Teacher	
	to view or print check in report	
Actor	Teacher	
Pre-Conditions	Must be logged in as Teacher	
Basic Flow	Login as Teacher	
	11. This use case begins when Teacher opens a Report	
	page.	
	12. Teacher can choose view check in Report by :	
	12.1. A1 : Day	
	12.2. A2 : Month	
	12.3. A3 : Form	
	12.4. A4 : Gender	

	13. Teacher can navigate to other page or log out when		
	done.		
	14. Student is checked in.		
Alternative Flow	[A1: Day]		
	4. Opens a page with day form		
	5. Teacher input date of report		
	6. A list of data of check in on that said date is showed.		
	7. Teacher can choose to print the data by clicking		
	< <print>&gt; button</print>		
	[A2: Month]		
	Opens a page with month form		
	2. Teacher input month of report		
	3. A list of data of check in on that said month is		
	showed.		
	4. Teacher can choose to print the data by clicking		
	< <print>&gt; button</print>		
	A3: Forms]		
	1. Opens a page with forms form		
	Teacher input student's forms in the form input field		
	A list of data of check in on that said forms is showed.		
	Teacher can choose to print the data by clicking		
	< <print>&gt; button</print>		
	[A4: Gender]		
	1. Opens a page with gender form		
	2. Teacher input gender in the form input field		
	3. A list of data of check in of the inputted gender will		
	be showed.		
	4. Teacher can choose to print the data by clicking		
	< <print>&gt; button</print>		
<b>Exception Flow</b>			
Post-Conditions	• A report of check in will be generated and		
	displayed on the system		
	• A report will be printed		

## SOFTWARE REQUIREMENT SPECIFICATION (SRS) FSKKP

Rules	• The system must have a database to manage data	
	• The system must have existing check in data	
Constraints	Can only produce check in report.	
Activity Diagram	Refer Appendix	
	A-6 : Report	

#### 3.1.7 Check In



#### Figure 9 Check In

#### Table 9 Check In Description

Use Case ID	UC07 – Check In Use Case	
Brief Description	This use case is for Student. This use case allow Student	
	to check in	
Actor	Student	
<b>Pre-Conditions</b>	Check-In page must be opened	
Basic Flow		
	15. This use case begins when Student opens a Check In	
	page.	
	16. Student key in IC Number.	
	17. Then Student click < <check in="">&gt; button to check in.</check>	
	18. Student is checked in.	
Alternative Flow		

## SOFTWARE REQUIREMENT SPECIFICATION (SRS) FSKKP

<b>Exception Flow</b>	[E1:No Result Found]	
	4. Page will prompt an error that says no student data	
	found	
Post-Conditions	• A success page will be displayed that tells the	
	student the check In is successful	
Rules	• The system must have a database to manage data	
Constraints	Students can only search book details.	
Activity Diagram	Refer Appendix	
	A-7 : Sequence Diagram	

## 3.2 EXTERNAL INTERFACE REQUIREMENTS

## **3.2.1USER INTERFACES**



Figure 10 Dialogue Diagram

User Interface Name	Description	User Interface Layout
Homepage	A list of book sort by	
	name is displayed. A	
	search box is placed at	
	the top of the list for user	
	to search through the list.	
Book Details	This page displays all	
	details about the book.	
Borrow	This page is for students	
	to borrow books	
Return	This page is for students	
	to return borrowed book	
Log In	For Teachers and School	
	Prefects to logged into	
	restricted pages.	
Check In	For students to check in	
	whenever they came into	
	the school resource	
	center.	
Check Out		
Dashboard	The first page shown to	
	logged in users.	
Register New	A page to choose a	
Students	method to register new	
	students. Either by	
	manually registering	
	them one by one or with	
	a excel file.	
View Student	View a list of registered	
	student.	
Update Student	Update existing details of	

	registered student.	
View books	Teacher or School	
	Prefect can view list of	
	Books from database to	
	be updated or delete.	
Update Book	Teacher or School	
	Prefect can update	
	existing book's	
	information	
Add Book	Teacher or School	
	Prefect can add new	
	book to the database	
Generate Report	Teacher can choose	
	settings for the report.	
Report	The generated report will	
	be displayed here.	

- 3.2.2 Hardware Interface
  - Not Applicable

## 3.2.3 Manage Payment

- Not Applicable

## 3.3 REQUIREMENTS TRACEABILITY

Use Case ID	Requirement ID	Requirement Details ID	Requirement Sources
UC01	RF 1	Students can search any books.	Stakeholder
UC02	RF 2	Teacher or School Prefect can login into restricted area.	Stakeholder
UC03	RF 3	Teacher or School Prefect can register new books into the system.	Stakeholder
UC03	RF 4	Teacher or School Prefect can edit Existing book details.	Stakeholder
UC03	RF 5	All level of users can View List of Books.	Stakeholder
UC03	RF 6	Teacher or School Prefect can delete Existing Books.	Stakeholder
UC04	RF 7	Teacher can manually register students or export student data into the system with excel file.	Stakeholder
UC04	RF 8	Teacher can update existing student data.	Stakeholder
UC04	RF 9	Teacher can delete existing student data.	Stakeholder

UC05	RF 10	Students can borrow books	Stakeholder
		that is already registered in	
		the system.	
UC05	RF 11	Students can return the books	Stakeholder
		they borrow.	
UC06	RF 12	Teachers can generate	Stakeholder
		Reports of student's Check In	
		data baes on multiple settings.	
UC07	RF 13	Students need to check in	Stakeholder
		when they enter school	
		resource center.	

## 4. ACRONYMS AND ABBREVIATION

Acronyms and Abbreviation	Description
EMSRC	E – Management for School Resource
	Center
UC	Use Case

APPENDIX A

Sequence Diagram



APPENDIX A - 1 Homepage/Search



APPENDIX A - 2 Login







APPENDIX A - 4 Manage Student









APPENDIX A - 7 Check In

APPENDIX B

User Interface Design

	Home Circula	ation 🗸	Check In 🗸	Log In
	A Borrow Return	Book	Check In Check Out	
		Q	.]	
			_	
	Book List		-	
		Book Title Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex Author : Name of The Author Year Published : Year View Details		
		Book Title Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex Author : Name of The Author Year Published : Year View Details		
		Book Title Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex Author : Name of The Author Year Published : Year View Details		
			٦	
		Book Title Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex Author : Name of The Author Year Published : Year View Details		
		Book Title Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex Author : Name of The Author Year Published : Year View Details		
			7	
		Book Title Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do elusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex Author : Name of The Author Year Published : Year View Details		
		< 1 2 3 >		
I		All Rights Reserved. SMK Seri Nilam		
		APPENDIX B - 1 Homepage		

Home Circulation V Circulation V Circulatio V Circulation V Circulation V Circulation V Ci	Check In V Check In Check Out	Log In
Book Title written by Author Name		
All Rights Reserved. SMK Seri Nilam		

#### APPENDIX B - 2 Book Details

Home Circulation ✓	Check In V Log In Check In Check Out
Check In	
Continue >	
All Rights Reserved. SMK Seri Nilam	

#### APPENDIX B - 3 Check In

Home	Circulation V			Г	Check In V	Log In	
	Return Book				Check Out		
B	orrow Book(s)						
	I/C Number						
				Search >			
		All Rights Reserved. SMK S	Seri Nilam				



Home Circulation V M Borrow Book \$\$ Return Book	Check In V Log In Check In Check Out
E-Mail P	Log In ess ord Remember Me Log In Forgot Password ?
	All Rights Reserved. SMK Seri Nilam

#### APPENDIX B - 5 Return Book

	Home Hello Admin	
General		
Dashboard		
Manage Student		
Register New		
View Student		
Manage Catalogue		
View Books		
Report		
Generate		
	All Rights Reserved. SMK Seri Nilam	

APPENDIX B - 6 Dashboard

## APPENDIX C SOFTWARE DEVELOPMENT DOCUMENT(SDD)

## 2018

# SOFTWARE DESIGN DOCUMENT (SDD)

E – MANAGEMENT SYSTEM FOR SCHOOL RESOURCE CENTER

> MUHAMMAD ASHRAF BIN KAMARUDIN CB16148 To be submitted to the Faculty of Computer System and Software Engineering Bachelor of Computer Science (Software Engineering)





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Software	: draw.io diagrams
Archiving Place	: GoogleDrive (https://drive.google.com/open?id=1hKmRfYOcuySXjE3YQdgH-
	Mk8ecPMmfcw)
Copies Available	: 1 сору

TABLE OF CONTENTS

DOCUMENT APPROVAL	2
TABLE OF CONTENTS	3
1. INTRODUCTION	4
1.1 PURPOSE	4
1.2 IDENTIFICATION	4
2. REFERENCED DOCUMENT	5
3. ARCHITECTURE DESCRIPTIONS	6
3.1 Package Module	6
3.1.1 Search	6
3.1.2 Login	6
3.1.3 Manage Catalogue	7
3.1.4 Manage Student	8
3.1.5 Circulation	9
3.1.6 Report	9
3.1.7 Check In	0
3.2 Data Dictionary	1
4. DETAIL DESIGN	3
4.1 Login Controller1	3
4.2 Hompage Controller	3
4.3 Dashboard Controller	3
4.4 Check In Controller	5
4.5 Circulation Controller	5
4.6 Report Controller	6
4.7 Book	6
4.8 Student	7
4.9 Check In	7
4.10 Circulation	7
4.11 User	8

3

#### 1. INTRODUCTION

#### 1.1 PURPOSE

The purpose of the document is to collect and analyze all assorted ideas that have come up to define the system, its requirements with respect to consumers. Also, we shall predict and sort out how we hope this product will be used in order to gain a better understanding of the project, outline concepts that may be developed later, and document ideas that are being considered, but may be discarded as the product develops.

In short, the purpose of this SDD document is to give a detailed description of the requirements for the "Driving School Management System". It will illustrate the purpose and complete declaration for the development of system. It will also explain system constraints, interface and interactions with other external applications. This document is primarily intended to be proposed to the clients for their approval and a reference for developing the system for the development team.

#### 1.2 IDENTIFICATION

SDD-EMSRC-2018-V1

EMSRC	: E – MANAGEMENT FOR SCHOOL RESOURCE CENTER
ESTABLISH	: 2018
V1	: VERSION 1
DOCUMENT TYPE	: SDD

## 2. REFERENCED DOCUMENT

[1] Tengku Diyana Binti Tengku Ibrahim. (2005 March). DRIVING SCHOOL STUDENT MANAGEMENT SYSTEM.\_

http://umpir.ump.edu.my/3720/1/TENGKU\_DIYANA\_BINTI\_TENGKU\_IBRAHIM.PDF

[2] LAIMOMCIN, (2017). University Malaysia Pahang Software Requirement Workshop SRS Document.

[3] Pohl, K. (1 st ed.). (2010). Requirement Engineering: Fundamental, Principles and Techniques. Germany: Springer. <u>http://www.requirements-book.com/</u>

[4] Software Planning & amp; Requirement Workshop (2017). SRS Template: Software Requirement Specification (SRS).

#### 3. ARCHITECTURE DESCRIPTIONS

#### 3.1 Package Module

#### 3.1.1 Search







## 3.1.3 Manage Catalogue



#### 3.1.4 Manage Student



## 3.1.6 Report




# 3.2 Data Dictionary

Та	ble	Us	ser
i u		00	

Field	Description	Data Type	Constraint
ID	User ID	int(11)	РК
Username	User Name	Varchar(255)	
email	User Email	Varchar(255)	
Password	User Password	Varchar(255)	
Roles	User Roles	Varchar(20)	

Table Student

Field	Description	Data Type	Constraint
ID	Student ID	Int(11)	РК
Std_Name	Student Name	Varchar(255)	
Std_IC	Student IC	Varchar(12)	FK
Std_Form	Student Form	Date	

Table Book

Field	Description	Data Type	Constraint
ID	Book ID	Int(11)	РК
Book_ISBN	Book ISBN	Varchar(255)	FK
Book_Title	Book Title	Varchar(255)	
Book_Author	Author of the book	Date	
Book_Descripti on	Book Description	Varchar(255)	

Table Circulation
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Field	Description	Data Type	Constraint
ID	Circulation ID	Int(11)	РК
Book_ID	ID of borrowed Book	Varchar(255)	FK
Std_ID	IC of student	Varchar(255)	FK
Borrow_Date	Date Borrow	Date	
Return_Date	Date need to be return	Date	

### Table Check In

Field	Description	Data Type	Constraint
ID	Check In ID	Int(11)	РК
Std_ID	Student ID	Varchar(20)	FK
CheckIn_Date	Check In Date	Date	

### 4. DETAIL DESIGN

# 4.1 Login Controller

LoginController			
Class Type	Controller		
Responsible	Manage All Login Request		
Attributes			
Methods	Index()	Render a log in form	
	Login()	Login the user and redirect to dashboard	
	Logout()	Log out the user and redirect to homepage.	

# 4.2 Hompage Controller

HompageController			
Class Type	Controller		
Responsible	Manage All User Request		
Attributes			
Methods	Index()	Render homepage with list of book details	
	Search()	Search books based on keywords entered by user	

### 4.3 Dashboard Controller

DashboardController			
Class Type	Controller		
Responsible	Manage All User Request		

Attributes		
Methods	index()	Render a dashboard page

BookController			
Class Type	Cont	roller	
Responsible	Manage All B	ook Request	
Attributes			
Methods	Index()	Get all books data from model and then render View Book Interface with the books record	
	Create()	Render add book form	
	Store()	Call save() method from model to save the book data into db	
	Show()	Render Book details page	
	Edit()	Render Edit Book Page	
	Update()	Calls a save() method in model to update existing record	
	Destroy()	Calls a delete() method from model to delete record	

StudentController		
Class Type	Controller	
Responsible	Manage All Student Request	
Attributes		
Methods	Import()	Calls a save() method in model in a loop to save all record
	Index()	Get all student data from

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SDD-BP-DSMS-2018-V1

# SOFTWARE DESIGN DECUMENT (SDD) FSKKP

	model and then render view student with list of student record
Create()	Render manual add student form
Store()	Call save() method from model to save the student data into db
Show()	Render student details page
Edit()	Render Edit Student Page
Update()	Calls a save() method in model to update existing record
Destroy()	Calls a delete() method from model to delete record

### 4.4 Check In Controller

CheckInController		
Class Type	Controller	
Responsible	Manage All Check In Request	
Attributes		
Methods	llondex()	Render a check in form
	checkln()	Call a save() method in model to check in

## 4.5 Circulation Controller

CirculationController		
Class Type Controller		
Responsible	Manage All Report Request	
Attributes		

# SOFTWARE DESIGN DECUMENT (SDD) FSKKP

Methods	Borrow()	Render a borrow form
	Return()	Render a return form
	Create()	Call a save() method in model to create new record in circulation table
	Destroy()	Call a delete() method in model to remove circulation record

# 4.6 Report Controller

ReportController		
Class Type	Controller	
Responsible	Manage All Report Request	
Attributes		
Methods	Index()	Render a setting form
	generateReport()	Get all check in record and generate report based on the setting, then render the report page.

### 4.7Book

Book		
Class Type	Entity	
Responsible	Manage Book Table	
Attributes	ID	: Int
	Book_ISBN	:String
	Book_Title :String	
	Book_Author :String	
Methods		

## 4.8Student

Student		
Class Type	Entity	
Responsible	Manage Student Table	
Attributes	ID	: Int
	Student_Name	:String
	Student_IC	:String
	Student_Form	:int
Methods		

### 4.9 Check In

CheckIn		
Class Type	Entity	
Responsible	Manage Check In Table	
Attributes	ID	: Int
	Student_ID	: Int
	CheckIn_Date	: Date
Methods		

#### 4.10 Circulation

Circulation		
Class Type	Entity	
Responsible	Manage Circulation Table	
Attributes	ID	: Int
	STD_ID : Int	
	Book_ID	: Int

Methods

### 4.11 User

User		
Class Type	Ent	lity
Responsible	Manage User Table	
Attributes	ID	: Int
	User_Name	: String
	User_Email	: String
	User_Password	:String
	User_Role	:String
Methods		

APPENDIX A