

Generation and application of constrained interaction test suites using base forbidden tuples with a mixed neighborhood tabu search

Imad H. Hasan^a, Bestoun S. Ahmed^{b,c}, Moayad Y. Potrus^a and Kamal Z. Zamli^d

^a Software and Informatics Engineering Department, Salahaddin University-Erbil (SUE), Erbil-Old Kerkuk Road, Erbil, 44002, Iraq

^b Department of Mathematics and Computer Science, Karlstad University, Universitetsgatan 2, Karlstad, 651 88, Sweden

^c Department of Computer Science, Faculty of Electrical Engineering, Czech Technical University in Prague, Prague, 166 27, Czech Republic

^d IBM Center of Excellence, Faculty of Computer Systems and Software Engineering, University Malaysia Pahang, 26 300 Gambang, Kuantan, Pahang, Malaysia

ABSTRACT

To ensure the quality of current highly configurable software systems, intensive testing is needed to test all the configuration combinations and detect all the possible faults. This task becomes more challenging for most modern software systems when constraints are given for the configurations. Here, intensive testing is almost impossible, especially considering the additional computation required to resolve the constraints during the test generation process. In addition, this testing process is exhaustive and time-consuming. Combinatorial interaction strategies can systematically reduce the number of test cases to construct a minimal test suite without affecting the effectiveness of the tests. This paper presents a new efficient search-based strategy to generate constrained interaction test suites to cover all possible combinations. The paper also shows a new application of constrained interaction testing in software fault searches. The proposed strategy initially generates the set of all possible tt-tuple combinations; then, it filters out the set by removing the forbidden tt-tuple using the Base Forbidden Tuple (BFT) approach. The strategy also utilizes a mixed neighborhood tabu search (TS) to construct optimal or near-optimal constrained test suites. The efficiency of the proposed method is evaluated through a comparison against two well-known state-of-the-art tools. The evaluation consists of three sets of experiments for 35 standard benchmarks. Additionally, the effectiveness and quality of the results are assessed using a real-world case study. Experimental results show that the proposed strategy outperforms one of the competitive strategies, ACTS, for approximately 83% of the benchmarks and achieves similar results to CASA for 65% of the benchmarks when the interaction strength is 2. For an interaction strength of 3, the proposed method outperforms other competitive strategies for approximately 60% and 42% of the benchmarks. The proposed strategy can also generate constrained interaction test suites for an interaction strength of 4, which is not possible for many strategies. The real-world case study shows that the generated test suites can effectively detect injected faults using mutation testing.

KEYWORDS

Constraint interaction testing; Combinatorial optimization; Tabu search; Software testing

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