PATH PLANNING FOR AUTONOMOUS NAVIGATION IN ROUNDABOUTS USING AN IMPROVED TRIANGULAR BASED POLYNOMIAL ESTIMATION TECHNIQUE FOR BEZIER CURVE GENERATION WITH AA AND AA* ALGORITHMS

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STUDENT'S DECLARATION

I hereby declare that the work in this thesis is based on my original work except for quotations and citations which have been duly acknowledged. I also declare that it has not been previously or concurrently submitted for any other degree at Universiti Malaysia Pahang or any other institutions.

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Thesis submitted in fulfillment of the requirements for the award of the degree of Master of Science

Faculty of Manufacturing & Mechatronics Engineering Technology UNIVERSITI MALAYSIA PAHANG

MARCH 2023

ACKNOWLEDGEMENTS

It is undeniable that the completion of this thesis is impossible without the support from people around me. I am obligated to express my deepest gratitude to those who stood by my side, cheering and motivating me throughout the journey. My first thanks will be to the Almighty God, for the strength and guiding me throughout the journey.

Next, I would like to acknowledge the support of my supervisor, Dr Muhammad Aizzat bin Zakaria for his never-ending guidance and patience throughout the journey. I am lucky to be granted the most understanding and friendliest support. Dr Aizzat has offered me to research under his supervision and kept monitoring and motivating me until I manage to complete my master's degree.

Naturally, family members are the greatest source of strength for me throughout the journey. My parents Sajith and Deepa, have been providing me with the care and support, motivating me to complete my Master's Degree. Not forgotten to my sibling Arun Vinayak who stood by my side boosting my morale. I would also like to thank my friends who were there to provide me with support and encouragement.

Thank you to all the members of the iMAMS Laboratory, be it members of the past and especially present members, for their continuous assistance along the journey of this research. The members have provided much-needed assistance as well as moral support during the journey, and I cannot imagine completing this study without their assistance. I would also like to thank Vaishak Sunil, Gayathry Ganesh, Baarath Kunjunni, Jothi Letchumy for there continuous support through out my studies

I dedicate this thesis to everyone who was there throughout the journey. Thank you all.

Akhil Vinayak

17 MARCH 2023

ABSTRAK

Pembangunan kereta swa-pandu (AV) merupakan bidang penyelidikan yang sedang membangun. Kereta swa-pandu perlu mengimbas persekitaran sekeliling untuk mengenal pasti halangan justeru membentuk laluan yang sesuai dengan persekitaran (path planning). Perancangan laluan merupakan salah satu aspek penting dalam pembangunan AV di mana laluan yang di bentuk mengambil kira faktor persekitaran. Laluan tersebut di bentuk untuk diikut oleh kereta swa-pandu melalui pelbagai persimpangan. Salah satu persimpangan yang mencabar dalam pembentukan laluan ialah bulatan disebabkan oleh bentuk yang kompleks dan peraturan trafik yang berbeza. Untuk mengatasi cabaran ini, satu kaedah penyesuaian lengkung yang berbeza perlu digunakan. Salah satu kaedah penyesuaian lengkung yang biasa di gunakan ialah kaedah Bezier yang bergantung kepada posisi titik kawalan. Para penyelidik telah membangunkan pelbagai kaedah untuk mencari lokasi titik kawalan (control points). Namun perubahan bentuk bulatan menyebabkan laluan yang dibentuk melalui algoritma perancangan laluan tidak tepat kerana lokasi titik kawalan yang tidak berubah. Oleh itu, objektif penyelidikan ini ialah untuk memperkenalkan satu kaedah yang menambahbaik kaedah sebelum ini; iaitu mengira titik kawalan untuk pengiraan lengkungan Bezier mengikut bentuk bulatan. Satu kaedah penganggaran polynomial berasaskan segi tiga dibincangkan di dalam tesis ini untuk membantu mengira titik kawalan lengkungan Bezier berdasarkan titik yang dipilih dalam laluan. Satu persamaan telah diperkenalkan yang akan mengira titik kawalan berdasarkan titik yang di pilih dan nilai faktor segmentasi (t). Pemilihan titik dalam bulatan di buat dengan mencipta bahagian segi tiga di mana titik di pilih dalam segi tiga berdasarkan nisbah ataupun lokasi titik kordinat terakhir (Algoritma AA) atau berdasarkan pengiraan nilai nisbah kordinat bucu bulatan (Algoritma AA Star). Nilai faktor segmentasi (t) dikira berdasarkan jarak antara titik bagi mengoptimumkan output lengkungan Bezier terhadap bulatan. Selain itu, laluan bulat di dalam bulatan di bentuk menggunakan kaedah yang dicadangkan supaya laluan tersebut boleh di ubah mengikut bentuk bulatan tersebut. Kaedah yang dicadangkan telah diuji di beberapa bulatan yang berbeza untuk mengenal pasti kecekapan kaedah tersebut. Kemudian, laluan yang di bentuk telah diuji keberkesanannya menggunakan model sistem kawalan Model Predictive Control (MPC). Selain itu, kaedah yang dicadangkan juga telah dibandingkan dengan kaedah perancangan laluan berdasarkan lengkungan Bezier lain untuk menunjukkan keberkesanan algoritma dicadangkan. Berdasarkan keputusan yang diperoleh, kaedah yang dicadangkan mempunyai kadar ralat RMS yang rendah iaitu 0.208m pada permulaan bulatan dan 0.139m pada bulatan keluar berbanding kaedah tanpa pengoptimuman titik kawalan lengkung. Kaedah anggaran polynomial berdasarkan segi tiga yang dicadangkan dapat membantu membentuk laluan mengikut bentuk bulatan justeru, mengatasi kekurangan kaedah-kaedah lain.

ABSTRACT

Autonomous vehicle (AVs) development is a rapidly growing research field. The AVs need to inspect the environment and detect the obstacle to create a path according to the environment. Path planning is a critical stage in the operation of vehicles, wherein the path is generated based on the surrounding environment to ensure safe and efficient navigation. The path is created for the vehicle to travel through different intersections. Among that roundabout is a type of intersection where path planning is challenging due to their complex shape and different traffic rules. To overcome this, different curve fitting methods were used to create path. However, the commonly used method is Bezier curve based curve fitting method which depends on the position of the control points. Many researchers have established different methods to position the control points but the change in the shape of roundabout cause the path to be inaccurate as the position of the control points are fixed. Therefore, the objective of the research is to introduce an enhanced method for calculating the control points for Bezier curve generation according to the shape of the roundabout. A triangular-based polynomial estimation technique is introduced, which helps calculate the Bezier curve's control points based on the points selected in the path. An equation is introduced which helps in calculating the control points based on the points selected and the respective segmentation factor (t) value. The point selection in the roundabout is carried out by creating a triangular section where points are selected inside the triangle based on ratios (AA algorithm) or depending on the edge coordinates (AA star algorithm). The segmentation factor value for the points are calculated based on the distance between the points to avoid curve overfitting or underfitting. The circular path inside the roundabout is also created using the proposed method so that path can be adjusted according to the shape of the roundabout. The proposed method was tested in different roundabouts with different shapes to check the efficiency of the proposed method. The created path is tested using the Model predictive controller (MPC) vehicle model. Additionally, the proposed method is compared with other Bezier curve based path planning methods. The proposed method has RMS error of 0.208m for entry and 0.1319m for exit curve with the reference path which is the lowest compared to other path planning methods. The triangular-based polynomial estimation technique helps create the path according to the roundabout shape, thus overcoming the drawbacks of the previous methods.

TABLE OF CONTENT

DEC	CLARATION	
TIT	LE PAGE	
ACK	KNOWLEDGEMENTS	ii
ABS	TRAK	iii
ABS	TRACT	iv
TAB	BLE OF CONTENT	v
LIST	Γ OF TABLES	ix
LIST	r of figures	X
LIST	Γ OF SYMBOLS	xiii
LIST	Γ OF ABBREVIATIONS	xiv
CHA	APTER 1 INTRODUCTION	1
1.1	Motivation of Research	1
1.2	Problem statement	3
1.3	Objectives	4
1.4	Research Scope and Limitations	4
1.5	Thesis structure	6
CHA	APTER 2 LITERATURE REVIEW	7
2.1	Introduction	7
2.2	Intersections and accidents associated with intersections	7
2.3	Autonomous Vehicle	8
	2.3.1 Levels of Autonomous Vehicles	9

	2.3.2	Control Architecture of Autonomous Vehicles	10
2.4	Round	labouts	12
	2.4.1	Types of roundabouts	13
	2.4.2	Lane selection inside a roundabout	14
2.5	Path P	lanning Methods	15
	2.5.1	Interpolating Curve Planner	16
2.6	Relate	d study on path planning in a roundabouts	24
2.7	Summ	ary	37
CHAI	PTER 3	METHODOLOGY	39
3.1	Introd	uction	39
3.2	Resear	rch Flow chart	39
3.3	Bezier	curves	40
3.4	Contro	ol point calculation for Bezier curve passing through specific points	43
	3.4.1	Bezier curve generation based on random points	46
3.5	Contro	ol point calculation using the triangular based polynomial estimation	
	techni	que	49
3.6	Ratio	based control point calculation using triangular based polynomial	
	estima	tion technique (AA algorithm)	50
	3.6.1	Ratio calculation based on reference path	52
3.7	Bezier	curve control point calculation for entry and exit curve in circular	
	rounda	about using triangular based estimation method (AA algorithm)	52
	3.7.1	Path planning for vehicle to enter and exit roundabout	53
3.8	Path planning in an oval shaped roundabout using triangular based estimation		n
	techni	que	56
	3.8.1	Entry and exit path	57
	3.8.2	Path planning inside an oval shaped roundabout	57

3.9	Path F	Planning for roundabouts with unknown centre	60
3.10		ol point calculation considering the edges of roundabout using triangupolynomial estimation technique (AA star algorithm)	ular 61
	3.10.1	Path planning inside the roundabout using AA star algorithm	63
	3.10.2	Entry and Exit path planning using AA star algorithm	66
3.11	Vehic	le model	67
3.12	Summ	nary	69
CHA	PTER 4	RESULTS AND DISCUSSION	70
4.1	Introd	uction	70
4.2	Contro	ol point calculation for Bezier curve passing through selected points	70
	4.2.1	Control point calculation for six points	73
	4.2.2	Control point calculation based on new <i>t</i> values (segmentation factor)	75
4.3	Path p	planning in a circular roundabout	77
	4.3.1	Vehicle exiting using the first exit	77
	4.3.2	Path planning for exiting roundabout using third exit	79
4.4 Path planning ir		lanning in an oval shaped roundabout	83
	4.4.1	Path generation inside a non-circular roundabout	85
4.5	Path p	planning for roundabouts with unknown centre	89
4.6	Path planning considering the edges of roundabout (AA star algorithm)		94
	4.6.1	Entry and exit path planning using AA star algorithm	95
	4.6.2	Path planning inside the circular path using AA star algorithm	98
4.7	Comp	arison with other researchers work	102
4.8	Summ	nary	106

CHAPTER 5 CONCLUSION

107

REFERENCES		110
5.3	Future works	108
5.2	Conclusions	107
5.1	Introduction	107

LIST OF TABLES

Table 2.1 SAE levels of Autonomous Vehicles (Ticoll 2015)	9
Table 2.2 Different types of interpolating curve planners	16
Table 3.1 Parameters for the controller	68
Table 4.1 Points selected for bezier curve generation	71
Table 4.2 Calculated control points based on points selected	72
Table 4.3 Points selected for bezier curve generation	73
Table 4.4 Calculated control points based on points selected	74
Table 4.5 Points selected with new t value	75
Table 4.6 Calculated control points based on new t value	76
Table 4.7 Points selected for entry and exit using first exit with t value	78
Table 4.8 Control points calculated based on selected points	78
Table 4.9 Points selected for entry amd exit curve control point calculation	80
Table 4.10 Control points calculated for entry and exit curve based on points selected	81
Table 4.11 Points for entry amd exit curve control point calculation in oval roundabout	84
Table 4.12 Calculated control points based on points selected for entry and exit curve	84
Table 4.13 Points selected inside roundabout to create circular path around roundabout	87
Table 4.14 Calculated control points based on points selected for circular path	87
Table 4.15 Calculated control points based on points selected for circular path	91
Table 4.16 Control points calculated based on the selected points	91
Table 4.17 Points selected for calcualting control points to create inner path	92
Table 4.18 Control points calculated based on the selected points	93
Table 4.19 Points selected for entry and exit curve considering the edge points	96
Table 4.20 Control points calculated based on the selected points	97
Table 4.21 Points selected for control point calculation based on edge points	99
Table 4.22 Control points calculated based on points selected for circular path	100
Table 4.23 RMS Error for different methods	105

LIST OF FIGURES

Figure 1.1 Accidents caused by both human errors and other errors	1
Figure 1.2 Number of accidents happening in different intersections	2
Figure 2.1 Control architecture of autonomous vehicle	10
Figure 2.2 Structure of a Roundabout	12
Figure 2.3 Different types of roundabouts	14
Figure 2.4 Different path planning methods	15
Figure 2.5 Line and Circles	18
Figure 2.6 Clothoid Curves	19
Figure 2.7 Polynomial curves	20
Figure 2.8 Bezier curves with five control points	21
Figure 2.9 Spline curve	23
Figure 2.10 Control point placement for Bezier curve	31
Figure 3.1 Research flow chart	40
Figure 3.2 Bezier curve with four control points	41
Figure 3.3 Bezier curve with control points in different locations	43
Figure 3.4 Flowchart showing different stages in control point calculation	46
Figure 3.5 Random points selected for control point calculation	47
Figure 3.6 Bezier curve based on specified t values	47
Figure 3.7 Bezier curve based on new t values	48
Figure 3.8 Triangular based point selection technique	49
Figure 3.9 Different types of estimation techniques	50
Figure 3.10 Triangular based point selection technique (ratio based)	51
Figure 3.11 Ratio calculation using the reference path	52
Figure 3.12 Circular roundabout with four exits	53
Figure 3.13 Triangular method to calculate control points for entry and exit curve	54
Figure 3.14 Points selected for entry and exit curve path planning	55
Figure 3.15 Entry and exit based on calculated control points	56
Figure 3.16 Entry and exit path in an oval shaped roundabout	57
Figure 3.17 Triangular section inside roundabout	58
Figure 3.18 Point selection inside the roundabout	59
Figure 3.19 Path inside roundabout based on Bezier curve	59
Figure 3.20 Scanning for finding edge points	61
Figure 3.21 Roundabout with edge points marked	62

Figure 3.22 Point selection inside roundabout considering edge points	63
Figure 3.23 Point selection inside roundabout considering edge points	64
Figure 3.24 Path inside roundabout based on selected points	65
Figure 3.25 Path planned for entry and exit roundabout using edge points	66
Figure 3.26 Linear vehicle model	67
Figure 3.27 Path tracking by the vehicle	68
Figure 4.1 Points selected for Bezier curve generation where $n=4$	71
Figure 4.2 Bezier curve based on calculated control points	72
Figure 4.3 Six points selected for control point calculation	73
Figure 4.4 Bezier curve with six control points based on calculated control points	74
Figure 4.5 Bezier curve with newly calculated control points	76
Figure 4.6 Triangular based estimation for first exit path	77
Figure 4.7 Complete path for the vehicle to exit using first exit	79
Figure 4.8 Point selection for entry and exit using third exit	80
Figure 4.9 Path for entering and exiting roundabout	81
Figure 4.10 Complete path combining both Bezier curve and circular path	82
Figure 4.11 Path followed by the vehicle and the generated path	82
Figure 4.12 Point selection for entry and exit in oval shaped roundabout	83
Figure 4.13 Point selection for entry and exit in oval shaped roundabout	85
Figure 4.14 Point selection inside an oval shaped roundabout	86
Figure 4.15 Complete path around an oval roundabout	88
Figure 4.16 Path followed by the vehicle when travelling through the created path	88
Figure 4.17 Roundabouts with edge points marked	89
Figure 4.18 Point selection in roundabout with different center point	90
Figure 4.19 Entry and Exit path created based on calculated control points	92
Figure 4.20 Complete path around roundabout calculated based on different centre	e 93
Figure 4.21 Path followed by the vehicle while following the generated path	94
Figure 4.22 Point selection for entry and exit curve considering edge points	95
Figure 4.23 Path generated based on calculated control points for entry and exit	97
Figure 4.24 Point selection inside the roundabout considering the edge points	98
Figure 4.25 Complete path considering edge points for control point calculation	101
Figure 4.26 Path followed by the vehicle while following the planned path	101
Figure 4.27 Path planning approach in Lattarulo et al.	102
Figure 4.28 Path planning approach in Gonzalez et al.	103
Figure 4.29 Path planning approach in Rastelli et al.	104

Figure 4.30	Proposed path planning method	104
Figure 4.31	Entry error with reference path and Exit error with reference path	105

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